

# Sieve: a simple preprocessing algorithm for semidefinite programming

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# Outline

- ▶ Basic concepts
- ▶ Examples
- ▶ The Sieve Algorithm
- ▶ Computational Results

# Semidefinite Program (SDP)

$$\begin{aligned} & \inf C \cdot X \\ \text{s.t. } & A_i \cdot X = b_i \ (i = 1, \dots, m) \\ & X \succeq 0 \end{aligned}$$

where

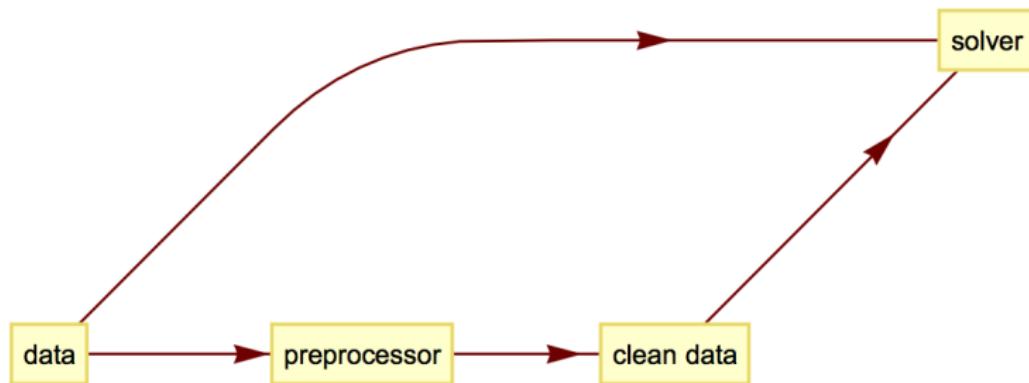
- ▶  $A_i, X \in \mathcal{S}^n$ ,  $b_i \in \mathbb{R}$ ,  $i = 1, \dots, m$
- ▶  $A \cdot X := \text{trace}(AX) = \sum_{i,j=1}^n a_{ij}x_{ij}$
- ▶  $X \succeq 0$ :  $X \in \mathcal{S}_+^n$ , i.e.  $X$  is symmetric positive semidefinite (psd)

# Motivation

We want to

- ▶ Reduce problem size by removing redundancy
- ▶ Detect lack of strict feasibility

in the preprocessing stage.



## Example 1

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \cdot X = 0$$
$$\begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \cdot X = -1$$
$$X \succeq 0$$

## Example 1

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Suppose  $X = (x_{ij})_{3 \times 3}$  feasible  $\Rightarrow x_{11} = 0$   
 $\Rightarrow x_{12} = x_{13} = 0$

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Suppose  $X = (x_{ij})_{3 \times 3}$  feasible  $\Rightarrow x_{11} = 0$   
 $\Rightarrow x_{12} = x_{13} = 0$   
 $\Rightarrow x_{22} = -1$   
 $\Rightarrow$  Infeasible!

## Example 2

$$\begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & 2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \cdot X = 0$$

$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix} \cdot X = 0$$

$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \cdot X = 1$$

$$X \succeq 0$$

## Example 2

$$\begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & 2 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \cdot X = 0, \quad \text{removed}$$

$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix} \cdot X = 0$$

$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \cdot X = 1$$

$$X \succeq 0$$

## Example 2

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$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \cdot X = 1$$

$$X \succeq 0$$

## Example 2

Before preprocessing:  $X \in \mathcal{S}_+^4$ ; 3 constraints

After preprocessing:  $X \in \mathcal{S}_+^1$ ; 1 constraint:  $1 \cdot X = 1$

# The Sieve Structure

After reduction, the matrix looks like this:


# Basic steps

**Step 1.** Find a constraint of the form

$$\begin{pmatrix} D_i & 0 \\ 0 & 0 \end{pmatrix} \cdot X = b_i,$$

where  $b_i \leq 0$  and  $D_i \succ 0$  (checked by Cholesky factorization).

**Step 2.** If  $b_i < 0$ , stop. The SDP is infeasible.

**Step 3.** If  $b_i = 0$ , delete rows and columns corresponding to  $D_i$ ; remove this constraint.

# Safe mode

Fix  $\epsilon = 2.2204 \times 10^{-16}$ .

- ▶  $D_i \succ 0$ ? Check whether  $D_i - \sqrt{\epsilon}I \succ 0$
- ▶  $b_i < 0$ ? Check whether  $b_i < -\sqrt{\epsilon}\max\{||b_i||_\infty, 1\}$
- ▶  $b_i = 0$ ? Check whether  $b_i > -\epsilon\max\{||b_i||_\infty, 1\}$

# Permenter-Parrilo (PP) preprocessing methods<sup>2</sup>

- ▶ PP reduces the size of an SDP by solving linear programming (LP) subproblems
- ▶ Implemented for primal (p-) and dual (d-) SDPs
- ▶ Implemented using diagonal (-d1) and diagonally dominant (-d2) approximations
- ▶ We use Mosek<sup>1</sup> as the LP subproblems solver

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<sup>1</sup>Mosek:14.

<sup>2</sup>PerPar:14.

# Problem sets

21 datasets consisting of 197 SDP problems:

- ▶ 12 datasets from Permenter-Parrilo collection<sup>3</sup>
- ▶ 1 dataset from D. Henrion and K. C. Toh
- ▶ 8 datasets from <http://plato.asu.edu/ftp/sdp/>

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<sup>3</sup>PerPar:14.

# Computational setup

- ▶ Preprocess using Sieve and 4 PP methods (pd1, pd2, dd1, dd2)
- ▶ Use Mosek to solve each problem before and after preprocessing
- ▶ Matlab R2015a on MacBook Pro with OS X Yosemite 10.10.5
- ▶ Processor: 2.7 GHz Intel Core i5
- ▶ Memory: 8GB 1867 MHz DDR3

# Comparison criteria

- ▶ Does preprocessing reduce a problem?
- ▶ Does it help to detect infeasibility?
- ▶ Does it reduce DIMACS errors<sup>4</sup>?
- ▶ Does it help to recover the true objective value?

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<sup>4</sup>DIMACS.

# Help codes

We set the help code to be

- ▶ **1**, if preprocessing detects (or help detect) infeasibility
- ▶ **-1**, if solver detects infeasibility before preprocessing, but does not detect infeasibility after preprocessing
- ▶ **2**, if

$$\text{Error}_{\text{before}} > 10^{-6} \quad \text{and} \quad \frac{\text{Error}_{\text{after}}}{\text{Error}_{\text{before}}} < 0.1$$

- ▶ **-2**, if

$$\text{Error}_{\text{after}} > 10^{-6} \quad \text{and} \quad \frac{\text{Error}_{\text{after}}}{\text{Error}_{\text{before}}} > 10$$

- ▶ **3**, if

$$\frac{|\text{obj}_{\text{after}} - \text{obj}_{\text{before}}|}{1 + |\text{obj}_{\text{before}}|} > 10^{-6}$$

# Recover true objective values?

## Problem set “Compact”<sup>5</sup>

problem	correct	w/o prep.	after pd1/pd2	after dd1/dd2	after Sieve
1	Infeas, $+\infty$	0.00, 0.00	0, 1	0.00, 0.00	Infeas, -
2	Infeas, $+\infty$	0.00, 0.00	Infeas, $+\infty$	0.00, 0.00	Infeas, -
3	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
4	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
5	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
6	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
7	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
8	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
9	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
10	Infeas, $+\infty$	1.5, 1.5	Infeas, $+\infty$	1.5, 1.5	Infeas, -
correct%	100%, 100%	0%, 0%	90%, 90%	0%, 0%	100%, -

<sup>5</sup>Waki:12.

# Recover true objective values?

## Problem set “Example”<sup>6</sup>

problem	correct	w/o prep.	after pd1/pd2	after dd1/dd2	after Sieve
1	0, 0	0, 0	0, 0	0, 0	0, 0
2	1, 0	0.33, 0.33	1, 1	0.00, 0.00	1, 1
3	0, 0	0.33, 0.33	0.00, 0.00	0.00, 0.00	0.00, 0.00
4	Infeas, 0	0, 0.00*	0, 1	0, 0	Infeas, -
6	1, 1	1, 1	1, 1	1, 1	1, 1
7	0, 0	0, 0	0, 0	0, 0	0, 0
9a	Infeas, 0	0, 0.34	0, 1	0, 0	Infeas, -
9b	Infeas, 0	0, 0.34	0, 1	0, 0	Infeas, -
correct%	100%, 100%	38%, 38%	63%, 50%	50%, 100%	100%, 50%

# Recover true objective values?

## Problem set “unbounded”<sup>7</sup>

problem	correct	w/o prep.	after pd1/pd2	after dd1/dd2	after Sieve
1	0, 0	0.00, 0.00	0.00, 0.00	0.00, 0.00	0, 0
2	0, 0	0.00*, 0.00*	0, 0	0.00*, 0.00*	0, 0
3	0, 0	0.00*, 0.00*	0, 0	0.00*, 0.00*	0, 0
4	0, 0	0.00*, 0.00*	0, 0	0.00*, 0.00*	0, 0
5	0, 0	-1, -1	0, 0	-1, -1	0, 0
6	0, 0	-1, -1	0, 0	-1, -1	0, 0
7	0, 0	-1, -1	0, 0	-1, -1	0, 0
8	0, 0	-1, -1	0, 0	-1, -1	0, 0
9	0, 0	-1, -1	0, 0	-1, -1	0, 0
10	0, 0	-1, -1	0, 0	-1, -1	0, 0
correct%	100%, 100%	10%, 10%	100%, 100%	10%, 10%	100%, 100%

<sup>7</sup>waki2012strange.

# Overall summary: reduction

197 problems in total

$$\text{reduction rate on } n: \frac{\sum n_{\text{before}} - \sum n_{\text{after}}}{\sum n_{\text{before}}}$$
$$\text{reduction rate on } m: \frac{\sum m_{\text{before}} - \sum m_{\text{after}}}{\sum m_{\text{before}}}$$

	# problems	reduction rate on $n$	reduction rate on $m$	added # free vars
pd1	54	1.57%	6.90%	0
pd2	75	1.75%	7.94%	0
dd1	14	11.02%	0.00%	2293495
dd2	21	11.08%	0.00%	2315849
Sieve	61	3.49%	13.63%	0

## Overall summary: help or hurt

±1: helped/hurt in detecting infeasibility

±2: helped/hurt DIMACS error

+3: helped improve objective value

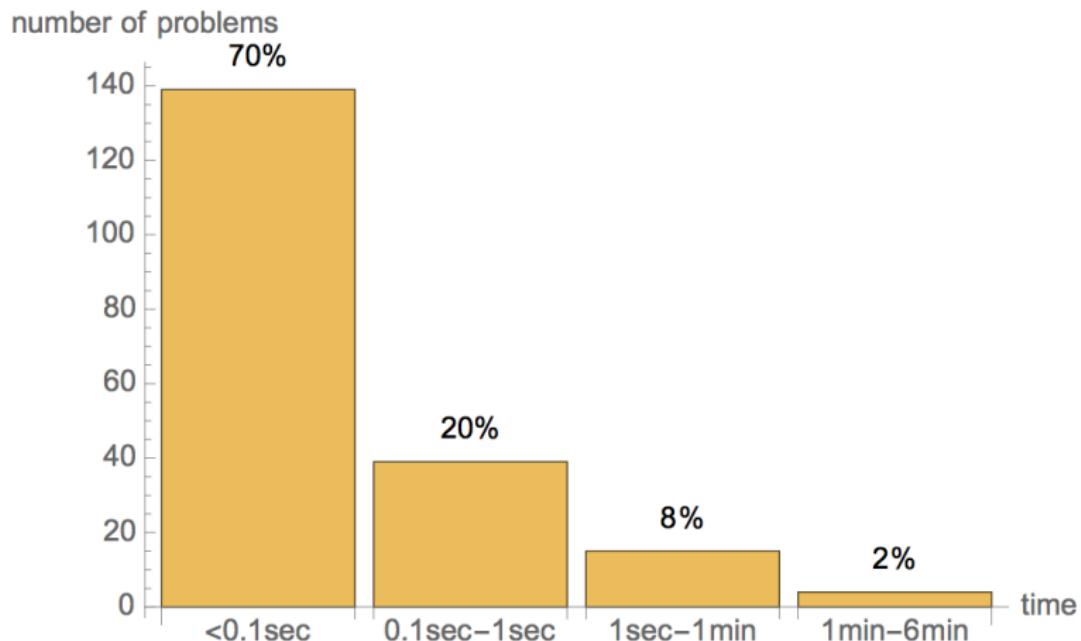
probems	1	-1	2	-2	3
pd1	12	0	8	0	13
pd2	12	0	11	0	17
dd1	0	2	3	1	5
dd2	0	2	6	1	6
Sieve	14	0	8	1	20

## Overall summary: time

Solving time before preprocessing: 111904.02sec (31.09hrs)

	preprocessing time (sec)	$\frac{\text{preprocessing time}}{\text{solving time before preprocessing}} \times 100\%$
pd1	695.60	0.62%
pd2	8607.75	7.69%
dd1	488.03	0.44%
dd2	12069.64	10.78%
Sieve	869.03	0.80%

# High speed of Sieve



# Conclusion

Advantages of Sieve:

- ▶ Simple to understand and implement; 50 lines of Matlab code
- ▶ Machine precision using safe mode
- ▶ Reduces size of SDPs and detects infeasibility efficiently
- ▶ Does not depend on any optimization solver
- ▶ Very fast and stable

# Paper and Code

- ▶ **zhu2017sieve**
- ▶ **github-sieve**

Thank you!